



Eric Kalpin

Software Developer

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Capabilities

- Comfortable working directly with clients to ensure their satisfaction.
- Fast learner with ability to pick up complex concepts while under a deadline.
- Highly self-motivated and able to motivate others
- Comfortable wire-framing, prototyping, and implementing website frontend
- Experienced with usage of relational databases
- Versed in using modern frontend and backend frameworks
- Loves experimenting with and creating unique UI (User Interface) interactions

Education

Winona State University

2014 - 2018

Completed B.A.

in Graphic Design

+ EM in Web Development

Anoka-Ramsey Community College

2012 - 2014

Completed an A.A.

in Pre-Engineering

Proficient with:

C, C#, Java
JavaScript
HTML / CSS / SCSS
Unity
Blender
Adobe Photoshop
Adobe Illustrator
VR Development
WebSocket
Git / Github
WebGL
Three.js / Babylon.js
Node.js
React
Angular
PHP
SQL
Figma

Work experience

December 2022 - Current

Flywheel.io

Frontend Software Engineer

- Work in Angular on large database tools with a small team
- Implement fixes for issues and additional software features
- Work with designers to enhance the app from a user's perspective

July 2021 - December 2022

White House Custom Colour

Frontend Developer

- Work in React on print product editors with a team of 5-8 people
- Research new technologies to include in tech stack
- Work with designers to prototype new product features

December 2018 - July 2021

Danfoss

UX / UI Designer & Developer

- Work on SaaS team of ~15 people making dashboard display applications
- Communicate directly with clients to identify needs and project timelines
- Design & develop custom applications
- Create graphics & videos for software

August 2017 - April 2018

SK Technical

UI Designer

- Work on small team creating business management software
- Collaborate with developer to design wireframes, UI graphics, and software themes

August 2017 - Current

Indie team

Gameplay & VR Programmer

- Work on small team creating designs for marketing material used in trade shows and product logos
- Work on redesigns for company website and developed prototypes for faster loading site pages
- Create product explanation videos to simplify complicated product concepts

April 2014 - August 2018

Freelancer

Designer & Web Developer

- Work directly with clients to identify project needs, parameters, and designs
- Create and refine wireframes to ensure the design reflects customer's priorities
- Research tools needed to meet project's expectations and develop apps / sites